3.

using System.Diagnostics.SymbolStore;

interface IProject

{

void progress();

}

public class UI : IProject

{

public void progress()

{

Console.WriteLine("completed UI");

}

}

public class DBdesign : IProject

{

public void progress()

{

Console.WriteLine("completed Db design");

}

}

class Program

{

static void Main(string[] args)

{

string status=Console.ReadLine();

UI ui = new UI(); ;

DBdesign dbdesign = new DBdesign();

if (status == "UI")

{

ui.progress();

}

else

{

dbdesign.progress();

}

}

}